# Olga Bolshchikova

# **Product / UX Designer**

A Designer with 5 years of experience working on B2B/B2C web & mobile platforms in software, healthcare and fintech, plus 20 years of experience in visual design. I believe well-designed products can make people feel inspired, admired, and willing to come back for more, resulting in transforming user emotions into tangible business value.

#### **EXPERIENCE**

# Senior UX/UI Designer

Carrus, Lehi, UT

Jun 2021-Present

- Collaborate with the product managers to define problems and goals through research and analysis, and shape the overall user experience for E-learning in Healthcare
- Create a holistic visual strategy from human-centered concepts, considering business goals, and taking into account technical constraints
- As the sole designer, build from scratch and maintain the design system

# Senior UX/UI Designer

Welkin Health, San Francisco, CA

Oct 2020-May 2021

- Upgraded UX of a CRM software a healthcare portal, a codeless editor, and an admin tool which is used daily by 1,000+ customers taking care of 450,000+ patients
- Developed a new IA through the research and customer feedback
- Built a UI by creating a new design system, and improve an interaction design
- Covered the entire lifecycle process from discovery to mockups and implementation

# **Product Designer**

Govzilla, Pleasanton, CA - Contract

Mar 2020-Jun 2020

- Designed a software product, created a design language system, delivered mockups, and supported developers while implementing to ensure UI design integrity
- · Advocated for visual and behavioral consistency across the app
- Collaborated closely with cross-functional teams in an Agile environment to ensure all designs meet both business and users' objectives

# **Product / UX Designer**

Emergent Technology (G-Coin™), Santa Clara, CA

May 2018-Feb 2020

- Designed user experience for the fin-tech and the supply chain blockchain-based apps that were built from the ground up to launch
- Performed user research and analysis to define the target audience pain points
- Translated concepts into user flows, wireframes, mockups, and prototypes
- Completed usability testing to validate the design and get products valuable

# Visual / Ul Design Consultant

Various companies, United States

Sep 2014-Apr 2018

- Collaborated with the marketing team to redesign the website's inefficient workflow to get a clear and user-centered interface which increased traffic by over 20%
- Collaborated with a creative director to design e-books and white papers to help users better understand the needs and the benefits of the IoT

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#### **SKILLS**

- Research
- Information Architecture
- Wireframing
- Interaction Design
- UI Design
- Prototyping
- Usability Testing
- Data Visualization
- Layout
- Typography
- · Graphic Design

#### **TOOLS**

- Figma / Sketch
- Adobe Photoshop
- Adobe Illustrator
- Pendo
- Miro
- Balsamiq
- Zeplin
- InVision / Marvel
- Adobe InDesign
- HTML5 / CSS3

#### **EDUCATION**

UX Academy

DesignLab Nov 2017

• UX/UI Design Fundamentals
Bloc.io Dec 2015

MS in Physical Metallurgy
 Ural Federal University, Russia

#### **TRAINING**

- UX & Web Design Master Course
  Udemy March 2017
- Human-Computer Interaction
   Coursera Aug 2014
- HTML & CSS

Codecademy May 2013